

Discipline Incident

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Discipline Incident

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Summary

This object provides information on incidents involving violence, weapons, drugs, and other safety and discipline issues.

SIF_Events are reported for this object.

v4.3- <http://specification.sifassociation.org/Implementation/NA/4.3/StudentInformationSystemsWorkingGroup.html#3166DisciplineIncident>

Batch Condition

1. Existing SIF_Condition elements to support:
 - a. @RefId
-

Object Triggering Logic

Action	Business Rule(s)
Add	<ol style="list-style-type: none">1. A Behavior Event associated with the incident is created and incident's status is marked and saved as "complete".2. Student Role changed from non-Offender to Offender. When the event previously didn't have an offender.
Change	<ol style="list-style-type: none">1. A Behavior Event associated with the incident is changed.2. A Behavior Resolution is changed.3. When Submitted By is changed on the Incident4. When the Incident date is changed5. When the Location of Incident is changed6. When the role is changed from an Offender to Non-Offender or vice versa. When the event previously had an offender and still have an offender.
Add/ Delete	<ol style="list-style-type: none">1. When the Incident's status is changed<ul style="list-style-type: none">○ Add when the status is changed from not completed to Completed○ Delete when the status is changed from Completed to not completed
Delete	<ol style="list-style-type: none">1. A Behavior Event associated with the incident is deleted.2. When the role is changed from an Offender to Non-Offender. When the event no longer has an offender.

Object Population and Business Rules

#	Requirement
R1	<ol style="list-style-type: none">1. Behavior Event exists with at least 1 person assigned a role of Offender.2. Behavior Event is in Zone Scope.3. Does not consider any excludes, including calendar exclude, student No Show or student State Exclude.4. Report 1 record per Behavior Event.5. Do Not Report when the Calendar > 'Exclude from SIF Exchange' is selected6. Selecting or de-selecting the State Exclude on Enrollment OR No Show on Enrollment will not send Deletes or Adds

Object Data Elements Logic

	Data Element Label	Business Rule(s)	M/ C/ O	Data Source GUI Path	Database Field
1	@RefId	<p><i>The unique identifier (GUID) of this discipline incident.</i></p> <hr/> <p>The behavior event Id.</p>	M		behaviorEvent.eventId
2	@SchoolYear	<p><i>School year in which the incident occurred, and for which the information is applicable, expressed as the four-digit year in which the school year ends (e. g., "2007" for the 2006-07 school year).</i></p> <hr/> <p>The timestamp calendar End Year.</p>	M	System Administration > Calendar > School Years > School Year Editor > End Year	behaviorIncident. timeStamp
3	AgencyReporting	<p><i>The Id (GUID) of the school or LEA reporting the incident, usually the school in which the incident occurred.</i></p> <hr/> <p>The calendar in which the incident belongs.</p>	M	System Administration > Resources > School	calendar.schoolId
4	AgencyReporting/ @SIF_RefObject	<p><i>The name of the SIF object to which the GUID relates.</i></p> <hr/> <p>Reports either SchoolInfo or LEAInfo</p>	M		

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5	IncidentNumber	<p><i>The locally-defined unique identifier (within the school or school district) to identify this specific incident or occurrence.</i></p> <hr/> <p>The behavior incident Id.</p>	M	<p>Behavior > Behavior Management > Incident Detail Information</p> <p>or</p> <p>Student Information > General > Behavior > Incident Detail</p>	behaviorIncident. incidentId
6	IncidentDate	<p><i>The date when the incident occurred.</i></p> <hr/> <p>The date of the incident.</p>	M	<p>Behavior > Behavior Management > Incident Detail Information</p> <p>or</p> <p>Student Information > General > Behavior > Incident Detail</p>	behaviorIncident. timeStamp
7	IncidentTime (List)	<p><i>The time when the incident occurred.</i></p> <hr/>	M	Behavior > Behavior Management > Incident Detail Information >	behaviorIncident. timeStamp
8	IncidentTime/ @Type	<p><i>Identifies whether or not the incident occurred during school hours.</i></p> <p>https://ceds.ed.gov/element/000515</p> <hr/> <p>Type = "13772" (Previous "397")</p>	M	Behavior > Behavior Management > Incident Detail Information > Context	
9	IncidentLocation (List)	<p><i>The locally-defined identifier or description of the location where the incident occurred.</i></p>	M		
10	IncidentLocation/ @Type	<p><i>Identifies where the incident occurred.</i></p> <p>ceds: https://ceds.ed.gov/element/000617</p> <hr/> <p>Type = "09997" (Previous 9997)</p>	M		

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11	IncidentLocationRefId	<i>GUID of the SIF object that relates to the school or location where the incident occurred, if applicable.</i>	O		calendar.schoolId
		Reports the RefId of the school.			
12	IncidentLocationRefId/ @SIF_RefObject	<i>The name of the SIF object to which the GUID relates</i>	M		
		Reports either SchoolInfo or LEAInfo			
13	IncidentCost	<i>If the incident resulted in a quantifiable monetary loss for any entity involved, identify and record the value of that loss. Cost may be reported by specific monetary amount or range.</i>	O	Behavior > Behavior Management > Add Event /Participant	behaviorIncident.damages
		Reports the cost associated incurred by the incident.			
14	IncidentReporter	<i>Information regarding the individual who reported the incident.</i>	M		
15	IncidentReporter/ @Type	<i>Identifies the type of individual who reported the incident.</i> https://ceds.ed.gov/element/000506	M		
		Reports = "03422", when a Reporter is entered (Previously reported 3422)			
16	IncidentReporter/ Name (List)	<i>The name of the individual reporting the incident.</i>	O		

17	IncidentReporter/ Name @Type	<i>Code that specifies what type of name this is. If unsure, use 04.</i> Type = "04" when 'Submitted By' field is not null.	M	Behavior Management > Incident Management Editor > Incident Detail Information	
18	IncidentReporter/ Name/ LastName	<i>The last name.</i> Report the last name of the person selected in the Submitted By droplist (Behavior Management > Incident Management Editor > Incident Detail Information).	M	Census > People > Identities	identity.lastName
19	IncidentReporter/ Name/ FirstName	<i>The first name.</i> Report the first name of the person selected in the Submitted By droplist (Behavior Management > Incident Management Editor > Incident Detail Information).	M	Census > People > Identities	identity.firstName
20	IncidentReporter/ SIF_RefID	<i>GUID of the SIF object that relates to the person who reported the incident, if applicable.</i> Report the StaffPersonalRefId for the person selected in the Submitted By droplist (Behavior Management > Incident Management Editor > Incident Detail Information).	O	Census > People > District Assignments	identity.personalId OR EmploymentAssignment. personID
21	IncidentReporter/ SIF_RefID @SIF_RefObject	<i>The name of the SIF object to which the GUID relates.</i> Reports "StaffPersonal"	M		
22	RelatedToList (List)	<i>List of categories to which the incident is related.</i> https://ceds.ed.gov/element/000509	O		

23	RelatedToList/ RelatedTo	<i>Identifies if incident was related to a specific category</i> <hr/> <ol style="list-style-type: none"> 1. When Event Type includes "Arson", report 04625 2. When Event Type includes "Assault", report 75004 3. When Event Type includes "Vandalism", report 04700 4. When Event Type includes "Fighting", report 04645 5. When behaviorEvent.fightRelated = checked, report 04645 (previous"4645") 6. When behaviorWeapon.weaponType is not null, report 04705 (previous"3070") 7. When behaviorDrug.drugType of any participant includes "Alcohol", report 04618 (previous"3066") 8. When behaviorDrug.drugType of any participant includes "drug", report 04635 (previous"3067") 	OR	Behavior > Behavior Management > Add Event /Participant	behaviorDrug.drugType behaviorWeapon.weaponType behaviorWeapon.weaponType behaviorEvent.hateCrime
24	WeaponTypeList (List)	<i>List of weapons involved in the incident. If the incident involves weapons, the element must have a value.</i> <hr/> Report null if Weapon Type is None	C		

25	WeaponTypeList/ WeaponType	<p><i>Identifies the type of weapon used during an incident.</i></p> <p>https://ceds.ed.gov/element/000557</p> <hr/> <ul style="list-style-type: none"> • If Handguns, report "Handguns" • If Rifles/ Shotguns, report "RiflesShotguns" • If More than one type..., report "Multiple" • Else, report "Other" 	MR	Behavior > Behavior Management > Add Event /Participant > Event Type	behaviorWeapon.weaponType
26	IncidentCategory (List)	<i>The category or description for this incident.</i>	M		
27	IncidentCategory/ Code	<p><i>Identifies the type of incident being reported</i></p> <p>https://ceds.ed.gov/element/000545</p> <hr/> <p>When name like -</p> <ul style="list-style-type: none"> • %drug%, report DrugRelated • %alcohol%, report AlcoholRelated • %weapon%, report WeaponsPossession • %violen% AND Injury is NOT "No Injury" or "null", then report WithPhysicalInjury <ul style="list-style-type: none"> ◦ OR If violence Indicator is checked AND Injury is NOT "No Injury" or "null", then report WithPhysicalInjury • %violen% AND Injury is "No Injury" or "null", then report WithoutPhysicalInjury. <ul style="list-style-type: none"> ◦ OR If violence Indicator is checked AND Injury is "No Injury" or "null", then report WithoutPhysicalInjury • Else, report "Other" 	M	<p>Behavior > Behavior Management > Event /Participant Detail > Event Detail > Event Type</p> <p>Behavior > Behavior Management > Event /Participant Detail > Participant (s) Detail > Injury</p> <p>Behavior > Behavior Management > Event /Participant Detail > Event Detail > Violence Indicator</p>	behaviorType.name
28	IncidentCategory/ OtherCodeList (List)	<i>List of other codes or strings that crosswalk to or serve as translations of the Code element</i>	O		

29	IncidentCategory/ OtherCodeList/ OtherCode	<i>A state/province code, local code, other code or a text string that crosswalks to or serves as a translation of an associated Code element.</i> Reports the code selected in Event Type.	MR	Behavior > Behavior Management > Add Event /Participant >Event Type	behaviorType.code
30	IncidentCategory/ OtherCodeList/ @Codeset	<i>Describes the OtherCode element content as either a state/province code, a local code, other code, or text string.</i> Reports StateProvince	M		
31	IncidentCategory/ CodeComment	<i>A short comment clarifying the discipline code (e.g. for Nonsexual Harassment could detail "Racial comment, pushing, name-calling" or "Cell phone violation. Second offense.")</i> Reports the Name selected in Event Type.	O	Behavior > Admin > Event Types	behaviorType.name BehaviorEvent.name
32	OffenderList	<i>List of offenders</i>	M		
33	OffenderList/ Offender (List)	<i>Information regarding the offender(s)/perpetrator(s)</i>	MR		
34	OffenderList/ Offender @Type	<i>Identifies the type of offender involved in the incident</i> https://ceds.ed.gov/CEDSElementDetails.aspx?TermId=20340 <ul style="list-style-type: none"> Report OffenderType = <ul style="list-style-type: none"> "00126" for Student "03422" for Staff Member or non students 	M	Behavior > Behavior Management > Add/Edit Event > Participant Detail > Role Behavior Management > Incident Management Editor > Events and participants > Event and Participant Details > Participant Details > Relationship to School	

35	OffenderList/ Offender/ Name (List)	<i>The name of the offender.</i>	M		
36	OffenderList/ Offender/ Name @Type	<i>Code that specifies what type of name this is. If unsure, use 04</i> Reports 04	M		
37	OffenderList/ Offender/ Name/ LastName	<i>The last name</i> The offender's Last Name.	M	Census > People > Identities	identity.lastName
38	OffenderList/ Offender/ Name/ FirstName	<i>The first name</i> The offender's First Name.	M	Census > People > Identities	identity.firstName
39	OffenderList/ Offender/ Name/ MiddleName	<i>The middle name or initial</i> The offender's Middle Name when exists. Otherwise, does not report this element.	O	Census > People > Identities	identity.middleName
40	OffenderList/ Offender/ Name/ Suffix	<i>Generation of suffix like II, Jr., et</i> The offender's name Suffix when exists. Otherwise, does not report this element.	O	Census > People > Identities	identity.suffix
41	OffenderList/ Offender/ Name/ PreferredName	<i>This is a name that the person prefers to be called by</i> The offender's Nickname when exists. Otherwise, does not report this element.	O	Census > People > Identities	identity.alias
42	OffenderList/ Offender/ Name/ SortName	<i>This is the name to be used for sorting purposes</i> Last Name, First Name + Middle initial	O	Census > People > Identities	identity.LastName, identity.firstName, identity.middleName

43	OffenderList/ Offender/ Name/ FullName	<i>A free text field for the complete name</i> First Name + Middle Name + Last Name	O	Census > People > Identities	identity.LastName, identity.firstName, identity.middleName
44	OffenderList/ Offender / SIF_RefId	<i>If the Offender Type attribute identifies the offender as a Student or Staff Member, then this element should contain the Id (GUID) of the student or staff to whom this information relates.</i> 1. Report the SIF_RefId of the offender. a. When the offender is a staff member or non students (Relationship to School has code of 5 or 6), report the StaffPersonalRefId. b. Otherwise, report the StudentPersonalRefId.	C	Behavior > Behavior Management > Add/Edit Event > Participant Detail > Role Behavior Management > Incident Management Editor > Events and participants > Event and Participant Details > Participant Details > Relationship to School	identity.personId
45	OffenderList/ Offender/ @SIF_RefObject	<i>SIF Object to which the SIFRefId relates.</i> When Role = Offender AND Relationship to School has a code of 1. report "StudentPersonal" When Role = Offender AND Relationship to School has a code of 5 or 6, report "StaffPersonal"	M	Behavior > Behavior Management > Add/Edit Event > Participant Detail > Role Behavior Management > Incident Management Editor > Events and participants > Event and Participant Details > Participant Details > Relationship to School	

46	OffenderList/ Offender/ Injury	<p><i>Identifies whether or not this specific offender was physically injured, and if so, identifies whether the injury was major or minor.</i></p> <p>https://ceds.ed.gov/element/000510</p> <hr/> <p>Reports based on the injury selected in the Offender record when exists.</p> <ul style="list-style-type: none"> • When Name contains "Major" or "Serious", reports "MajorInjury" (previous - "3064") • If violenceIndicator = 1 on BehaviorEvent and returning "Major" if it is true, reports "MajorInjury" (previous - "3064") • When Name contains "Minor" reports "MinorInjury" (previous- "3063") • Otherwise, reports "NoInjury" (previous- "3065") 	M	Behavior Management > Incident Management Editor > Events and participants > Event and Participant Details > Participant Details > Injury	behaviorRole.injury
47	OffenderList/ Offender/ ManifestationDetermination	<i>Optional. Does Not Report.</i>			
48	OffenderList/ Offender/ ActionList (List)	<p><i>List of actions taken.</i></p> <hr/> <p>Reports when a Behavior Resolution exists.</p>	O		
49	OffenderList/ Offender/ ActionList/ Action (List)	<i>Information regarding the action(s) taken against the offender in response to the incident</i>	OR		
50	OffenderList/ Offender/ ActionList/ Action/ Code	<p><i>Specific action taken toward this offender</i></p> <p>https://ceds.ed.gov/element/000488</p> <hr/> <p>Reports the ceds codes for the Resolution Type selected</p>	M		behaviorResType.name

51	OffenderList/ Offender/ ActionList/ Action/ OtherCodeList (List)	<i>List of other codes or strings that crosswalk to or serve as translations of the Code element. If Code changes and OtherCode elements are supported, both Code and all associated OtherCode elements must be present.</i>	O	Behavior > Behavior Management > Add Resolution	
		Reports only when a Resolution Type is selected.			
52	OffenderList/ Offender/ ActionList/ Action/ OtherCodeList/ OtherCide @Codeset	<i>Describes the OtherCode element content as either a state/province code, a local code, other code, or text string.</i>	M		behaviorResolutionType. code
		Codeset = "StateProvince" Reports the code selected in Resolution Type field on the behavior resolution (Note: If no code is entered, do not report)			
53	OffenderList/ Offender/ ActionList/ Action/ StartDate	<i>The date on which the disciplinary action begins</i>	M	Behavior > Behavior Management > Add Resolution	behaviorResolution. timeStamp
		Reports from the Resolution Start Date. When Start Date is null, reports based on the current date.			
54	OffenderList/ Offender/ ActionList/ Action/ EndDate	<i>The date through which the disciplinary action is in effect, inclusive.</i>	M	Behavior > Behavior Management > Add Resolution	behaviorResolution. endTimeStamp
		Reports from the Resolution End Date. When End Date is null, reports based on the current date.			
55	OffenderList/ Offender/ ActionList/ Action/ Duration	<i>Identifies the length, in school days, of the disciplinary action. Note: decimal places may be used for fractions of school days.</i>	M	Behavior > Behavior Management > Add Resolution	behaviorResolution. schoolDaysDuration, behaviorRole.demerits
		When Duration in School Days field is not null, reports the value entered. When null, reports from the Demerits field on the participant.			

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56	OffenderList/ Offender/ ActionList/ Action/ ZeroTolerance	<i>Identifies whether or not this action taken against a student was imposed as a consequence of state or local zero tolerance policies.</i> <hr/> Reports "No".	O		
57	OffenderList/ Offender/ ActionList/ Action/ FullYearExpulsion	<i>Identifies whether or not the action involved an expulsion with or without services for a period of one full year (i.e., 365 days).</i> <hr/> Reports "No".	O		
58	OffenderList/ Offender/ ActionList/ Action/ ShortenedExpulsion	<i>Identifies whether or not the action involved an expulsion with or without services that is shortened to a term of less than one year by the superintendent or chief administrator of a school district.</i> <hr/> Reports "No".	O		
59	OffenderList/ Offender/ ActionList/ Action/ PoliceNotification	<i>Identifies whether or not the offender's action included notification of local law enforcement, regardless of whether official action was taken.</i> <hr/> When Behavior Resolution Type includes "Law" and "enforce", OR behaviorResolutoin.lawEnforcement is not null, reports "Yes". Otherwise, reports "No"	O	Behavior > Behavior Management > Add Resolution	behaviorResType.name and behaviorResolution.lawEnforcement.
60	OffenderList/ Offender/ ActionList/ Action/ Arrest	<i>Identifies whether or not the offender was arrested.</i> <hr/> When behaviorEvent.arrest = checked, reports "Yes". Otherwise, reports "No".	O	Behavior > Behavior Management > Add Event /Participant	behaviorEvent.arrest

61	OffenderList/ Offender/ ActionList/ Action/ AlternativeEducation	<i>Identifies whether or not the offender was assigned to an Alternative Education facility.</i> Reports "No".	O		
62	OffenderList/ Offender/ WeaponTypeList (List)	<i>List of weapons involved in the incident used by the offender. If the incident involves weapons, the element must have a value</i>	C		
63	OffenderList/ Offender/ WeaponTypeList/ WeaponType	<i>Identifies the type of weapon used by the offender during an incident.</i> https://ceds.ed.gov/element/000557 <ul style="list-style-type: none"> • If Handguns, report "Handguns" • If Rifles/ Shotguns, report "RiflesShotguns" • If More than one type..., report "Multiple" • Else, report "Other" 	MR	Behavior > Behavior Management > Add Event /Participant	behaviorWeapon. weaponType
64	VictimList (List)	<i>List of victim(s) if the incident is directed toward specific persons or their property.</i> Similar as Offender List Elements	C		BehaviorIncident. incidentID, district. districtGUID, BehaviorRole.roleID
65	VictimList/ Victim (List)	<i>Information regarding the victim(s) in the incident.</i>	MR		
66	VictimList/ Victim @Type	<i>Identifies the type of individual victimized in the incident.</i> 1. Report VictimType = a. "00126" for Student b. "03422" for Staff Member or non students	M		
67	VictimList/ Victim/ Name	<i>The name of the victim.</i>	O		

68	VictimList/ Victim/ Name @Type	<i>Code that specifies what type of name this is. If unsure, use 04.</i> Reports 04	M		
69	VictimList/ Victim/ Name/ LastName	<i>The last name</i> The victim's Last Name.	M	Census > People > Identities	identity.lastName
70	VictimList/ Victim/ Name/ FirstName	<i>The first name</i> The offender's First Name.	M	Census > People > Identities	identity.firstName
71	VictimList/ Victim/ Name/ MiddleName	<i>The middle name or initial</i> The victim's Middle Name when exists. Otherwise, does not report this element.	O	Census > People > Identities	identity.middleName
72	VictimList/ Victim/ Name/ Suffix	<i>Generation of suffix like II, Jr., et</i> The victim's name Suffix when exists. Otherwise, does not report this element.	O	Census > People > Identities	identity.suffix
73	VictimList/ Victim/ Name/ PreferredName	<i>This is a name that the person prefers to be called by</i> The victim's Nickname when exists. Otherwise, does not report this element.	O	Census > People > Identities	identity.alias
74	VictimList/ Victim/ Name/ SortName	<i>This is the name to be used for sorting purposes</i> Last Name, First Name + Middle initial	O	Census > People > Identities	identity.LastName, identity.firstName, identity.middleName

75	VictimList/ Victim/ Name/ FullName	<p><i>A free text field for the complete name</i></p> <hr/> <p>First Name + Middle Name + Last Name</p>	O	Census > People > Identities	identity.LastName, identity.firstName, identity.middleName
76	VictimList/ Victim / SIF_RefId	<p><i>If the Victim Type attribute identifies the victim as a Student or Staff Member, then this element should contain the Id (GUID) of the student or staff to whom this information relates.</i></p> <hr/> <p>1. Report the SIF_RefId of the offender. a. When the victim is a staff member or non students (Relationship to School has code of 5 or 6), report the StaffPersonalRefId. b. Otherwise, report the StudentPersonalRefId.</p>	C	<p>Behavior > Behavior Management > Add/Edit Event > Participant Detail > Role</p> <p>Behavior Management > Incident Management Editor > Events and participants > Event and Participant Details > Participant Details > Relationship to School</p>	identity.personId
77	VictimList/ Victim/ @SIF_RefObject	<p><i>SIF Object to which the SIFRefId relates.</i></p> <hr/> <p>When Role = Victim AND Relationship to School has a code of 1. report "StudentPersonal"</p> <p>When Role = Victim AND Relationship to School has a code of 5 or 6, report "StaffPersonal"</p>	M	<p>Behavior > Behavior Management > Add/Edit Event > Participant Detail > Role</p> <p>Behavior Management > Incident Management Editor > Events and participants > Event and Participant Details > Participant Details > Relationship to School</p>	

78	VictimList/ Victim/ Injury	<p><i>Identifies whether or not this specific offender was physically injured, and if so, identifies whether the injury was major or minor.</i></p> <p>https://ceds.ed.gov/element/000510</p> <hr/> <p>Reports based on the injury selected in the victim record when exists.</p> <ol style="list-style-type: none"> 1. When Name contains "Major" or "Serious", reports "MajorInjury" (previous - "3064") 2. If violenceIndicator = 1 on BehaviorEvent and returning "Major" if it is true, reports "MajorInjury" (previous - "3064") 3. When Name contains "Minor" reports "MinorInjury" (previous- "3063") 4. Otherwise, reports "NoInjury" (previous- "3065") 	M	Behavior Management > Incident Management Editor > Events and participants > Event and Participant Details > Participant Details > Injury	behaviorRole.injury
79	IncidentDescription	<p><i>A long text description of full details and a report of what occurred.</i></p> <hr/> <p>Reports the value entered in Context Description when not null. When the Context field is null, reports the value entered into the Description field.</p>	O	Behavior > Behavior Management > Add Event /Participant	behaviorIncident.contextDescription, behaviorIncident.description
80	IncidentActionList	<i>Optional. Does not Report</i>			

JSON Sample

```
{
  "DisciplineIncident": {
    "RefId": "A1544ED564995254A4568EFC5100BD1",
    "SchoolYear": "2007",
    "AgencyReporting": {
      "SIF_RefObject": "SchoolInfo",
      "value": "0847987235489729AAA73011BB365EC3"
    },
    "IncidentNumber": "56501",
    "IncidentDate": "2007-04-14",
    "IncidentTime": {
      "Type": "100",
      "value": "13:20:30"
    },
    "IncidentLocation": {
      "Type": "3014",
      "value": "232"
    },
    "IncidentLocationRefId": {
      "SIF_RefObject": "SchoolInfo",
      "value": "0847987235489729AAA73011BB365EC3"
    },
    "IncidentCost": "500.00",
    "IncidentReporter": {
      "Type": "3422",
      "Name": {
        "Type": "04",
        "LastName": "Jones",
        "FirstName": "Sam"
      },
      "SIF_RefId": {
```

```
"SIF_RefObject": "StaffPersonal",
"value": "AC47B8703DD89729A55730177B300574"
},
"RelatedToList": {
  "RelatedTo": [
    "3066",
    "3068"
  ]
},
"WeaponTypeList": {
  "WeaponType": [
    "0099"
  ]
},
"IncidentCategory": {
  "Code": {
    "value": "1500"
  },
  "OtherCodeList": {
    "OtherCode": [
      {
        "Codeset": "StateProvince",
        "value": "DSRD"
      }
    ]
  }
},
"OffenderList": {
  "Offender": [
    {
      "Type": "0126",
      "Name": {
        "Type": "04",
```

```
"LastName": "Fernall",
"FirstName": "William"
},
"SIF_RefId": {
  "SIF_RefObject": "StudentPersonal",
  "value": "0847987235489729AAA73011BB365EC3"
},
"Injury": {
  "value": "3065"
},
"ManifestationDetermination": {
  "MeetingHeld": {
    "value": "Yes"
  },
  "MeetingDate": "2007-04-16",
  "DueToDisability": {
    "value": "No"
  }
},
"ActionList": {
  "Action": [
    {
      "Code": {
        "value": "3080"
      },
      "OtherCodeList": {
        "OtherCode": [
          {
            "Codeset": "StateProvince",
            "value": "ANMG"
          }
        ]
      }
    ]
  },
  "StartDate": "2004-04-15",
```

```

      "EndDate": "2004-04-15",
      "Duration": 1,
      "ZeroTolerance": {
        "value": "No"
      },
      "FullYearExpulsion": {
        "value": "No"
      },
      "ShortenedExpulsion": {
        "value": "No"
      },
      "PoliceNotification": {
        "value": "No"
      },
      "Arrest": {
        "value": "No"
      },
      "AlternativeEducation": {
        "value": "No"
      }
    }
  ]
}
},
"VictimList": {
  "Victim": [
    {
      "Type": "3061",
      "Name": {
        "Type": "04",
        "LastName": "Woolman",
        "FirstName": "John"
      }
    }
  ]
}

```



```
    },  
    "Injury": {  
      "value": "3065"  
    }  
  }  
]  
}  
}
```

Appendix