

DE Ed-Fi Suite v3.6.2, Data Standard v4.0: Discipline Incidents

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Summary

This event entity represents an occurrence of an infraction ranging from a minor behavioral problem that disrupts the orderly functioning of a school or classroom (such as tardiness) to a criminal act that results in the involvement of a law enforcement official (such as robbery). A single event (e.g., a fight) is one incident regardless of how many perpetrators or victims are involved. Discipline incidents are events classified as warranting discipline action.

Object Triggering Logic

Action	Business Rule(s)
Post	Reports a record when the Behavior Incident has at least one event with a behavior that is mapped to an Ed-Fi Code AND has at least one reportable student associated to it AND is marked as "Complete." • Do not report a record if the any of the following exclusions are present: ◦ Enrollment State Exclude - Must be for all student's associated with incident. ◦ Enrollment Grade Exclude from State Reporting - Must be for all student's associated with incident. ◦ Calendar Exclude ◦ School Exclude • Local event behavior codes must be mapped to a State Event Code in Behavior > Admin > Event Types > State Event Code (Mapping). The State Event Code must be mapped to an Ed-Fi Code in Resource Preferences.

Delete /Post Put	A DELETE / POST will be performed if the data element being altered is part of the resource's natural key. A PUT will be performed otherwise. • When the following information on the Incident is changed: ◦ Incident ID (New Incident) ◦ Date of Incident ◦ Time of Incident ◦ Location ◦ Details ◦ Submitted By • When the following information on the Event is changed: ◦ Event ID (New Event) ◦ Event Type ◦ Student Participant(s) ▪ Gang Related ▪ Teen Violence ▪ Bullying • When the following information on the Response is changed: ◦ Response ID (New Response) ◦ Response Type
Delete	• When an incident's status is changed to a value that is not "Completed." • When all associated students' enrollments are deleted or excluded in some way. • When the incident is deleted. • When all reportable events on the incident are deleted.

Required Resources (Upstream)

The following resources must be sent prior to this resource:

- Schools (Pre-populated)
 - Staffs
-

Dependent Resources (Downstream)

The following resources are dependent on this resource (must be sent after this resource):

- Student Discipline Incident Behavior Associations
 - Student Discipline Incident Non Offender Associations
 - Discipline Actions
-

Error Log

The following are potential Tier 1 (Ed-Fi API generated) or custom (Campus generated) errors you may receive when posting, updating, or deleting this resource. Please keep in mind that the "Error Message" below may not match your exact error message.

Error Message	Possible Causes / How to Fix

Object Data Elements Logic

Data element labels below in **BOLD** are part of the natural key of this resource and are required data elements for the record to send through Ed-Fi.

- The Mandatory / Conditional / Optional column indicates what the state requires for each data element.

	Data Element Label	Business Rule(s)	Mandatory (M) Conditional (C) Optional (O)	Data Source GUI Path	Database Field	Uses Template Logic (✓ / ✗ / EXT)
1	incidentIdentifier (string)	<i>A locally assigned unique identifier (within the school or school district) to identify each specific DisciplineIncident or occurrence. The same identifier should be used to document the entire discipline incident even if it included multiple offenses and multiple offenders.</i> Reports the Incident ID.	M	Behavior	BehaviorIncident.incidentID	✓
2	schoolReference (reference)	<i>A reference to the Schools resource associated with the Discipline Incident being reported.</i> Reports the fields that are part of the Natural Key for the Schools resource. educationOrganizationId = Ed-Fi School ID	M	School Information	School.entityID	✓

3	staffReference (reference)	<i>A reference to the Staffs resource associated with the Discipline Incident being reported.</i> Reports the fields that are part of the Natural Key for the Staffs resource. • Reports for the person listed in Submitted By.	M	Behavior	BehaviorIncident.referralPersonID	
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4	behaviors (array)	<i>An unordered collection of disciplineIncidentBehaviors. Describes behavior by category and provides a detailed description.</i> Reports the below data elements in an array: • behaviorDescriptor = Reports the Ed-Fi Code associated with the value selected for Event Type. ◦ All distinct reportable Event Types will report in the array if there are multiple events on the incident. ◦ Local event behavior codes must be mapped to a State Event Code in Behavior > Admin > Event Types > State Event Code (Mapping). The State Event Code must be mapped to an Ed-Fi Code in Resource Preferences. ▪ Report Gang Related if the Gang Related checkbox is checked. ▪ Report Teen Violence if the Teen Violence checkbox is checked. ▪ Report Bullying if the Bullying checkbox is checked. ▪ Report Physical Restraint if the Event has an associated Behavior Response where the Response Type has a Type of P: Physical Restraint.	M	Behavior	BehaviorType.code BehaviorType.name BehaviorEvent.gangRelated BehaviorEvent.violenceIndicator BehaviorEvent.bullyingEvent BehaviorResponseType.responseType	✗
5	incidentDate (date)	<i>The month, day, and year on which the discipline incident occurred.</i> Reports the Date of Incident.	M	Behavior	BehaviorIncident.timestamp	✓

6	incidentDescription (string)	<i>The description for an incident.</i> Reports the Details.	C	Behavior	BehaviorIncident.description	✗
7	incidentLocationDescriptor (string)	<i>Identifies where the discipline incident occurred and whether or not it occurred on school.</i> Reports the Ed-Fi Code mapped to the value selected for Location.	M	Behavior	BehaviorIncident.location	✓
8	incidentTime (time)	<i>An indication of the time of day the incident took place.</i> Reports the Time of Incident.	M	Behavior	BehaviorIncident.timestamp	✗
9	reportedToLawEnforcement (boolean)	<i>Indicator of whether the incident was reported to law enforcement.</i> • Reports True when the Reported to Law Enforcement checkbox is checked on any Event attached to the Incident. ◦ Reportable events are events that have an Event State Code mapped to the Local Event Type being used. • Reports False in all other situations.	M	Behavior	BehaviorEvent.policeNotified	✗

10	reporterDescriptionDescriptor (string)	Information on the type of individual who reported the discipline incident. When known and/or if useful, use a more specific option code (e.g., "Counselor" rather than "Professional Staff"). Reports S (Staff) (Hard-Coded).	M	N/A	N/A	✗
11	reporterName (string)	Identifies the reporter of the discipline incident by name. Report the First and Last Name of the person listed in Submitted By. • Do not report if NULL.	M	Behavior	BehaviorIncident.referralPersonID	✓
12	caseNumber	This is optional, does not report.	O	N/A	N/A	N/A
13	incidentCost	This is optional, does not report.	O	N/A	N/A	N/A
14	externalParticipants	This is optional, does not report.	O	N/A	N/A	N/A
15	weapons	This is optional, does not report.	O	N/A	N/A	N/A

Appendix