

IN Ed-Fi Suite v7.3, Data Standard v5.2: Student Discipline Incident Behavior Associations

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Summary

This association describes the behavior of students involved in a discipline incident.

Object Triggering Logic

Action	Business Rule(s)
POST	Reports a record when a student is associated to an event on a behavior incident that is marked as "Complete." • Do not report a record if the any of the following exclusions are present: ◦ Enrollment State Exclude - Must be for all student's associated with incident. ◦ Enrollment No Show - Must be for all student's associated with incident. ◦ Enrollment Grade Exclude from State Reporting - Must be for all student's associated with incident. ◦ Calendar Exclude ◦ School Exclude • Local event behavior codes must be mapped to a State Event Code in Behavior > Admin > Event Types > State Event Code (Mapping). The State Event Code must be mapped to an Ed-Fi Code in Resource Preferences.

DELETE / POST PUT	A DELETE / POST will be performed if the data element being altered is part of the resource's natural key. A PUT will be performed otherwise. - When the following information changes on the Event: - Event ID (New Event) - Event Type - Student Participant(s) - Student's Role - Criminal Gang Related - Gang Related Descriptor - When the following information changes on Enrollment: - State Exclude - No Show
DELETE	- When an incident's status is changed to a value that is not "Completed." - When the associated student's enrollment is deleted. - When the incident is deleted. - When the associated event on the incident is deleted.

Required Resources (Upstream)

The following resources must be sent prior to this resource:

- Students
- Student School Associations
- Discipline Incidents

Dependent Resources (Downstream)

The following resources are dependent on this resource (must be sent after this resource):

- Discipline Actions

Error Log

The following are potential Tier 1 (Ed-Fi API generated) or custom (Campus generated) errors you may receive when posting, updating, or deleting this resource. Please keep in mind that the "Error Message" below may not match your exact error message.

Error Message	Possible Causes / How to Fix

Object Data Elements Logic

Data element labels below in **BOLD** are part of the natural key of this resource and are required data elements for the record to send through Ed-Fi.

- The Mandatory / Conditional / Optional column indicates what the state requires for each data element.

	Data Element Label	Business Rule(s)	Mandatory (M) Conditional (C) Optional (O)	Data Source GUI Path	Database Field	Uses Template Logic (✓ / ✗ / EXT)
1	disciplineIncidentReference (reference)	<i>A reference to the Discipline Incident associated with the Student Discipline Incident Behavior Association being reported.</i> Reports the fields that are part of the Natural Key for the Discipline Incidents resource.	M	N/A	N/A	✓

2	studentReference (reference)	<i>A reference to the Student associated with the Student Discipline Incident Behavior Association being reported.</i> Reports the fields that are part of the Natural Key for the Students resource.	M	N/A	N/A	✓
3	behaviorDescriptor (string)	<i>Describes behavior by category.</i> Reports the Ed-Fi Code associated with the value selected for Event Type. Local event behavior codes must be mapped to a State Event Code in Behavior > Admin > Event Types > State Event Code (Mapping). The State Event Code must be mapped to an Ed-Fi Code in Resource Preferences.	M	Behavior	BehaviorType . code BehaviorType . name	✗
4	disciplineIncidentParticipationCodes (array)	<i>An unordered collection of studentDiscipline IncidentBehavior AssociationDiscipline IncidentParticipation Codes. The role or type of participation of a student in a discipline incident.</i> Reports the following data elements in an array: - disciplineIncidentParticipationCodeDescriptor - Reports the Ed-Fi Code mapped to the Role selected for the student. - If the student has multiple Roles for the same behaviorDescriptor on the same Discipline Incident, each unique role will report.	M	Behavior	BehaviorRole . role	✓

5	weapons	<i>An unordered collection of studentDisciplineIncidentBehaviorAssociationWeapons. Identifies the type(s) of weapon used by the student during a discipline incident. The Federal Gun-Free Schools Act requires states to report the number of students expelled for bringing firearms to school by type of firearm.</i> Reports the following data elements in an array: • weaponDescriptor: ◦ If the Behavior- Event Type has a classification of Weapon, then report the Ed-Fi Code value mapped to the Weapon field selected. ◦ Else, do not report	C	Behavior	BehaviorEvent. weaponCode	
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6	criminalGangRelatedEventDescriptor (string)	<i>The criminal gang related participation of a student in a discipline incident.</i> • Report 0: Not Criminal Gang-Related if 'Criminal Gang Related' is not checked. • Report 1: Criminal Gang Related - Investigation Disposed of Internally if 'Criminal Gang Related' is checked and 'Referred to Local Law Enforcement' is not checked. • Report 2: Criminal Gang Related - Case Referred to Local Law Enforcement if 'Criminal Gang Related' is checked and 'Referred to Local Law Enforcement' is checked. When a student is involved in multiple events of an incident, and those events differ in their calculated criminalGangRelatedEventDescriptor status, report based on the following priority order: • 2 > 1 > 0 • Example: ◦ A student is involved in three events of an incident. Event #1 calculates to Code 0. Event #2 calculates to Code 1. Event #3 calculates to Code 2. Code 2 will report because it takes priority over the other codes.	M	Behavior	BehaviorEvent .gangRelated .policeNotified	EXT
7	behaviorDetailDescription	This is optional, does not report.	O	N/A	N/A	N/A

Descriptors

weaponDescriptors

Ed-Fi Code Value	Ed-Fi Short Description	Ed-Fi Description	Namespace
01	BB Gun	BB Gun	uri://doe.in.gov/WeaponDescriptor
02	Pellet Gun-Gas/Spring-loaded	Pellet Gun-Gas/Spring-loaded	uri://doe.in.gov/WeaponDescriptor
03	.22 Pistol/Revolver	.22 Pistol/Revolver	uri://doe.in.gov/WeaponDescriptor
04	.25 Pistol	.25 Pistol	uri://doe.in.gov/WeaponDescriptor
05	.32 Pistol/Revolver	.32 Pistol/Revolver	uri://doe.in.gov/WeaponDescriptor
06	.357 Magnum	.357 Magnum	uri://doe.in.gov/WeaponDescriptor
07	.38 Special Revolver	.38 Special Revolver	uri://doe.in.gov/WeaponDescriptor
08	.380 Pistol	.380 Pistol	uri://doe.in.gov/WeaponDescriptor
09	9MM Pistol	9MM Pistol	uri://doe.in.gov/WeaponDescriptor
10	.44 Magnum Revolver	.44 Magnum Revolver	uri://doe.in.gov/WeaponDescriptor
11	.40 Pistol/Revolver	.40 Pistol/Revolver	uri://doe.in.gov/WeaponDescriptor
12	Rifle	Rifle	uri://doe.in.gov/WeaponDescriptor

13	Shotgun	Shotgun	uri://doe.in.gov/WeaponDescriptor
14	Item(can convert to expel projectile by action of explosive)	Starter gun/weapon (which will or may readily be converted to expel a projectile by the action of any explosive).	uri://doe.in.gov/WeaponDescriptor
15	Frame/receiver(can convert to expel projectile by explosive)	The frame or receiver of a starter gun/ weapon (which will or may readily be converted to expel a projectile by action of any explosive).	uri://doe.in.gov/WeaponDescriptor
16	Rocket having a propellant charge of more than four ounces.	Rocket having a propellant charge of more than four ounces.	uri://doe.in.gov/WeaponDescriptor
17	Missile has explosive /incendiary charge of more than 1/4oz	Missile having an explosive or incendiary charge of more than one-quarter ounce.	uri://doe.in.gov/WeaponDescriptor
18	Mine or similar device.	Mine or similar device.	uri://doe.in.gov/WeaponDescriptor
19	Item w/barrel bore>1/2" dia can convert to expel projectile	Any weapon which will or which may be readily converted to expel a projectile by the action of an explosive or other propellant, and which has any barrel with a bore of more than one-half inch in diameter.	uri://doe.in.gov/WeaponDescriptor
20	Combo of parts intend to convert into item w /code 14,15,19	A combination of parts either designed or intended for use in converting any device into any destructive device described in the two immediately preceding examples, and from which a destructive device may be readily assembled.	uri://doe.in.gov/WeaponDescriptor
21	Firearm muffler or silencer	Firearm muffler or silencer	uri://doe.in.gov/WeaponDescriptor
22	Pipe Bomb	Pipe Bomb	uri://doe.in.gov/WeaponDescriptor
23	Bottle Bomb	Bottle Bomb	uri://doe.in.gov/WeaponDescriptor

24	Molotov Cocktail	Molotov Cocktail	uri://doe.in.gov/WeaponDescriptor
25	M-120	M-120	uri://doe.in.gov/WeaponDescriptor
26	M-80	M-80	uri://doe.in.gov/WeaponDescriptor
27	Black Powder (Pycadex)	Black Powder (Pycadex)	uri://doe.in.gov/WeaponDescriptor
28	Taser (fires projectile attached by wire)	Taser (fires projectile attached by wire)	uri://doe.in.gov/WeaponDescriptor
29	Grenade	Grenade	uri://doe.in.gov/WeaponDescriptor

Appendix