

DisciplineIncident - OK

July
2025

DisciplineIncident - OK

Summary

OK - SIF Unity **DisciplineIncident** requirements

Batch Condition

1. Existing SIF_Condition elements to support:
 - a. @Refld

Object Triggering Logic

| Action | Business Rules |
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| Add | <ol style="list-style-type: none">1. A Behavior Event associated with the incident is created and incident's status is marked and saved as "complete".2. Student Role changed from non-Offender to Offender. When the event previously didn't have an offender. |
| Change | <ol style="list-style-type: none">1. A Behavior Event associated with the incident is changed.2. A Behavior Resolution is changed.3. When Submitted By is changed on the Incident4. When the Incident date is changed5. When the Location of Incident is changed6. When the role is changed from an Offender to Non-Offender or vice versa. When the event previously had an offender and still have an offender. |
| Add/ Delete | <ol style="list-style-type: none">1. When the Incident's status is changed<ul style="list-style-type: none">○ Add when the status is changed from not completed to Completed○ Delete when the status is changed from Completed to not completed |

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| Delete | <ol style="list-style-type: none"> 1. A Behavior Event associated with the incident is deleted. 2. When the role is changed from an Offender to Non-Offender. When the event no longer has an offender. |
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Object Population and Business Rules

| # | Requirement |
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| R1 | <ol style="list-style-type: none"> 1. Behavior Event exists with at least 1 person assigned a role of Offender. 2. Behavior Event is in Zone Scope. 3. Does not consider any excludes, including calendar exclude, student No Show or student State Exclude. 4. Report 1 record per Behavior Event. 5. Do Not Report when the Calendar > 'Exclude from SIF Exchange' is selected 6. Selecting or de-selecting the State Exclude on Enrollment OR No Show on Enrollment will not send Deletes or Adds |

Object Data Elements Logic

The Mandatory (M)/ Conditional (C)/ Optional (O) column indicates what the state requires for each data element.

| | Data Element Label | Business Rules | M /C /O | Data Source GUI Path | Database Field |
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| 1 | @RefId | <p><i>The unique identifier (GUID) of this discipline incident.</i></p> <hr/> <p>The behavior event Id.</p> | M | | behaviorEvent.eventId |
| 2 | @SchoolYear | <p><i>School year in which the incident occurred, and for which the information is applicable, expressed as the four-digit year in which the school year ends (e.g., "2007" for the 2006-07 school year).</i></p> <hr/> <p>The timestamp calendar End Year.</p> | M | System Administration > Calendar > School Years > School Year Editor > End Year | behaviorIncident.timeStamp |
| 3 | AgencyReporting | <p><i>The Id (GUID) of the school or LEA reporting the incident, usually the school in which the incident occurred.</i></p> <hr/> <p>The calendar in which the incident belongs.</p> | M | System Administration > Resources > School | calendar.schoolId |
| 4 | AgencyReporting/ @SIF_RefObject | <p><i>The name of the SIF object to which the GUID relates.</i></p> <hr/> <p>Reports either SchoolInfo or LEAInfo</p> | M | | |
| 5 | IncidentNumber | <p><i>The locally-defined unique identifier (within the school or school district) to identify this specific incident or occurrence.</i></p> <hr/> <p>The behavior incident Id.</p> | M | <p>Behavior > Behavior Management > Incident Detail Information</p> <p>or</p> <p>Student Information > General > Behavior > Incident Detail</p> | behaviorIncident.incidentId |

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| 6 | IncidentDate | <p><i>The date when the incident occurred.</i></p> <hr/> <p>The date of the incident.</p> | M | <p>Behavior > Behavior Management > Incident Detail Information</p> <p>or</p> <p>Student Information > General > Behavior > Incident Detail</p> | behaviorIncident.timeStamp |
| 7 | IncidentTime (List) | <p><i>The time when the incident occurred.</i></p> <hr/> | M | Behavior > Behavior Management > Incident Detail Information > | behaviorIncident.timeStamp |
| 8 | IncidentTime/ @Type | <p><i>Identifies whether or not the incident occurred during school hours.</i></p> <p>https://ceds.ed.gov/element/000515</p> <hr/> <p>1. Reports the dictionary Standard Code associated with the selection in (Behavior Management > Incident Detail Information > Context).</p> <p>2. When Context = null, reports "13772"</p> | M | Behavior > Behavior Management > Incident Detail Information > Context | |
| 9 | IncidentLocation (List) | <p><i>The locally-defined identifier or description of the location where the incident occurred.</i></p> | M | | |

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| 10 | IncidentLocation/ @Type | <p><i>Identifies where the incident occurred.</i></p> <p>ceds: https://ceds.ed.gov/element/000617</p> <hr/> <p>1. Reports the dictionary Standard Code associated with the selection in (Behavior Management > Incident Detail Information > Location)</p> <p>2. When Location = null, reports "09997"</p> | M | | |
| 11 | IncidentLocationRefId | <p><i>GUID of the SIF object that relates to the school or location where the incident occurred, if applicable.</i></p> <hr/> <p>Reports the RefId of the school.</p> | O | | calendar.schoolId |
| 12 | IncidentLocationRefId/ @SIF_RefObject | <p><i>The name of the SIF object to which the GUID relates</i></p> <hr/> <p>Reports either SchoolInfo or LEAInfo</p> | M | | |
| 13 | IncidentCost | <p><i>If the incident resulted in a quantifiable monetary loss for any entity involved, identify and record the value of that loss. Cost may be reported by specific monetary amount or range.</i></p> <hr/> <p>Reports the cost associated incurred by the incident.</p> | O | Behavior > Behavior Management > Add Event/Participant | behaviorIncident.damages |
| 14 | IncidentReporter | <i>Information regarding the individual who reported the incident.</i> | M | | |

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| 15 | IncidentReporter/ @Type | <p><i>Identifies the type of individual who reported the incident.</i></p> <p>https://ceds.ed.gov/element/000506</p> <hr/> <p>1. Reports the dictionary Standard Code associated with the selection in (Behavior Management > Incident Detail Information > Event > Reporter Type) 2. When Reporter Type = null, reports "09997"</p> | M | | |
| 16 | IncidentReporter/ Name (List) | <i>The name of the individual reporting the incident.</i> | O | | |
| 17 | IncidentReporter/ Name @Type | <p><i>Code that specifies what type of name this is. If unsure, use 04.</i></p> <hr/> <p>Reports "FullName"</p> | M | Behavior Management > Incident Management Editor > Incident Detail Information | |
| 18 | IncidentReporter/ Name/ LastName | <p><i>The last name.</i></p> <hr/> <p>Report the last name of the person selected in the Submitted By droplist (Behavior Management > Incident Management Editor > Incident Detail Information).</p> | M | Census > People > Identities | identity.lastName |
| 19 | IncidentReporter/ Name/ FirstName | <p><i>The first name.</i></p> <hr/> <p>Report the first name of the person selected in the Submitted By droplist (Behavior Management > Incident Management Editor > Incident Detail Information).</p> | M | Census > People > Identities | identity.firstName |

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| 20 | IncidentReporter/ SIF_RefID | <p><i>GUID of the SIF object that relates to the person who reported the incident, if applicable.</i></p> <hr/> <p>Report the StaffPersonalRefId for the person selected in the Submitted By droplist (Behavior Management > Incident Management Editor > Incident Detail Information).</p> | O | Census > People > District Assignments | <p>identity.personalId</p> <p>OR</p> <p>EmploymentAssignment.personID</p> |
| 21 | IncidentReporter/ SIF_RefID @SIF_RefObject | <p><i>The name of the SIF object to which the GUID relates.</i></p> <hr/> <p>Reports "StaffPersonal"</p> | M | | |
| 22 | RelatedToList (List) | <p><i>List of categories to which the incident is related.</i></p> <p>https://ceds.ed.gov/element/000509</p> | C | | |
| 23 | RelatedToList/ RelatedTo | <p><i>Identifies if incident was related to s specific category</i></p> <hr/> <p>1. Reports an instance of <RelatedTo> as non-null when:</p> <ol style="list-style-type: none"> Reports the State Event Code Mapping > Code from each separate behavior event > Event Type on the behavior incident FROM each behavior event that: <ol style="list-style-type: none"> Has the State Event Code Mapping > Standard Code = null. Does NOT have any assigned Participant with Role = Offender. When no RelatedTo element qualifies to report, reports <RelatedToList/> and no <RelatedTo> element. | MR | Behavior > Behavior Management > Add Event/Participant | <p>behaviorDrug.drugType</p> <p>behaviorWeapon.weaponType</p> <p>behaviorWeapon.weaponType</p> <p>behaviorEvent.hateCrime</p> |

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| 24 | WeaponTypeList (List) | <p><i>List of weapons involved in the incident. If the incident involves weapons, the element must have a value.</i></p> <hr/> <p>Always reports.</p> | C | | |
| 25 | WeaponTypeList/ WeaponType | <p><i>Identifies the type of weapon used during an incident.</i></p> <hr/> <p>Reports an instance of this element for each selection in the Weapon Type field on the behavior event from across all participants:</p> <ol style="list-style-type: none"> When the selection Standard Code NOT = KnifeLessTwoAndHalfInches or KnifeGreaterThreeInches: <ol style="list-style-type: none"> Reports the Standard Code mapped to the selection. When the selection Standard Code = KnifeLessTwoAndHalfInches: <ol style="list-style-type: none"> Reports "KnifeLessThanTwoPointFiveInches" When the selection Standard Code = KnifeGreaterThreeInches: <ol style="list-style-type: none"> Reports "KnifeGreaterThreeInches" | MR | Behavior > Behavior Management > Add Event/Participant > Event Type | behaviorWeapon.weaponType |
| 26 | IncidentCategory (List) | <i>The category or description for this incident.</i> | M | | |
| 27 | IncidentCategory/ Code | Reports the Standard Code mapped to the selection in (Behavior Management > Incident Detail Information > Event > Event Type) WHEN Standard Code NOT = null. | M | | behaviorType.name |

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| 28 | IncidentCategory/ OtherCodeList (List) | <p>List of other codes or strings that crosswalk to or serve as translations of the Code element</p> <p>List of other codes or strings that crosswalk to or serve as translations of the Code element. If Code changes and OtherCode elements are supported, both Code and all associated OtherCode elements must be present.</p> <p>Required if the IncidentCategory is a weapons incident with a shooting or a bullying & harassment incident based on religious type.</p> <p>Codeset: "StateProvince"</p> | O | | |
| 29 | IncidentCategory/ OtherCodeList/ OtherCode | <p>A state/province code, local code, other code or a text string that crosswalks to or serves as a translation of an associated Code element.</p> <hr/> <ul style="list-style-type: none"> • Reports a "WE01" record when: <ol style="list-style-type: none"> 1. The behavior event > Event Type has a State Code of "WE01" • Reports a "WE02" record when: <ol style="list-style-type: none"> 1. The behavior event > Event Type has a State Code of "WE02" • Reports a "BH16" record when: <ol style="list-style-type: none"> 1. A participant on the event has Harassment Type = Gender Identity • Reports a "SE15" record when: <ol style="list-style-type: none"> 1. The behavior event > Event Type has State Code of "04677 SE15" (WE ARE DEPRECATING SE15) • Reports a "REL01" record when: <ol style="list-style-type: none"> 1. A participant on the event has Perceived Victim Religion = 01 • Reports a "REL02" record when: <ol style="list-style-type: none"> 1. A participant on the event has Perceived Victim Religion = 02 | MR | Behavior > Behavior Management > Add Event/Participant >Event Type | behaviorType.code |

- Reports a **"REL03"** record when:
 1. A participant on the event has Perceived Victim Religion = 03
- Reports a **"REL04"** record when:
 1. A participant on the event has Perceived Victim Religion = 04
- Reports a **"REL05"** record when:
 1. A participant on the event has Perceived Victim Religion = 05
- Reports a **"REL06"** record when:
 1. A participant on the event has Perceived Victim Religion = 06
- Reports a **"REL07"** record when:
 1. A participant on the event has Perceived Victim Religion = 07
- Reports a **"REL08"** record when:
 1. A participant on the event has Perceived Victim Religion = 08
- Reports a **"REL09"** record when:
 1. A participant on the event has Perceived Victim Religion = 09
- Reports a **"REL10"** record when:
 1. A participant on the event has Perceived Victim Religion = 10
- Reports a **"REL11"** record when:
 1. A participant on the event has Perceived Victim Religion = 11
- Reports a **"REL12"** record when:
 1. A participant on the event has Perceived Victim Religion = 12
- Reports a **"REL13"** record when:
 1. A participant on the event has Perceived Victim Religion = 13
- Reports a **"REL14"** record when:
 1. A participant on the event has Perceived Victim Religion = 14
- When none of the above scenarios apply:
 1. Reports <OtherCodeList/>

STUDENT ADMINISTRATION - DISCIPLINE INCIDENT - OK

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| 30 | IncidentCategory/ OtherCodeList/ @Codeset | <i>Describes the OtherCode element content as either a state/province code, a local code, other code, or text string.</i> Reports StateProvince | M | | |
| 31 | IncidentCategory/ CodeComment | <i>A short comment clarifying the discipline code (e. g. for Nonsexual Harassment could detail "Racial comment, pushing, name-calling" or "Cell phone violation. Second offense.")</i> Reports the Name selected in Event Type. | O | Behavior > Admin > Event Types | behaviorType.name BehaviorEvent.name |
| 32 | OffenderList | <i>List of offenders</i> | M | | |
| 33 | OffenderList/ Offender (List) | <i>Information regarding the offender(s)/perpetrator(s)</i> | MR | | |
| 34 | OffenderList/ Offender @Type | <i>Identifies the type of offender involved in the incident</i> https://ceds.ed.gov/CEDSElementDetails.aspx?FormId=20340 Reports the Standard Code mapped to the selection in (Behavior Management > Incident Detail Information >Event > Participant Details > Relationship to School) for the Offender | M | Behavior > Behavior Management > Add/Edit Event > Participant Detail > Role Behavior Management > Incident Management Editor > Events and participants > Event and Participant Details > Participant Details > Relationship to School | |
| 35 | OffenderList/ Offender/ Name (List) | <i>The name of the offender.</i> | M | | |

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| 36 | OffenderList/ Offender/ Name @Type | <i>Code that specifies what type of name this is. If unsure, use 04</i> Reports "FullName" | M | | |
| 37 | OffenderList/ Offender/ Name/ LastName | <i>The last name</i> The offender's Last Name. | M | Census > People > Identities | identity.lastName |
| 38 | OffenderList/ Offender/ Name/ FirstName | <i>The first name</i> The offender's First Name. | M | Census > People > Identities | identity.firstName |
| 39 | OffenderList/ Offender/ Name/ MiddleName | <i>The middle name or initial</i> The offender's Middle Name when exists. Otherwise, does not report this element. | O | Census > People > Identities | identity.middleName |
| 40 | OffenderList/ Offender/ Name/ Suffix | <i>Generation of suffix like II, Jr., et</i> The offender's name Suffix when exists. Otherwise, does not report this element. | O | Census > People > Identities | identity.suffix |
| 41 | OffenderList/ Offender/ Name/ PreferredName | <i>This is a name that the person prefers to be called by</i> The offender's Nickname when exists. Otherwise, does not report this element. | O | Census > People > Identities | identity.alias |
| 42 | OffenderList/ Offender/ Name/ SortName | <i>This is the name to be used for sorting purposes</i> Last Name, First Name + Middle initial | O | Census > People > Identities | identity.LastName, identity.firstName, identity.middleName |

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| 43 | OffenderList/ Offender/ Name/ FullName | <p><i>A free text field for the complete name</i></p> <hr/> <p>First Name + Middle Name + Last Name</p> | O | Census > People > Identities | identity.LastName, identity.firstName, identity.middleName |
| 44 | OffenderList/ Offender/ SIF_RefId | <p><i>If the Offender Type attribute identifies the offender as a Student or Staff Member, then this element should contain the Id (GUID) of the student or staff to whom this information relates.</i></p> <hr/> <p>1. Report the SIF_RefId of the offender. a. When the offender is a staff member or non students (Relationship to School has code of 5 or 6), report the StaffPersonalRefId. b. Otherwise, report the StudentPersonalRefId.</p> | C | <p>Behavior > Behavior Management > Add/Edit Event > Participant Detail > Role</p> <p>Behavior Management > Incident Management Editor > Events and participants > Event and Participant Details > Participant Details > Relationship to School</p> | identity.personId |
| 45 | OffenderList/ Offender/ @SIF_RefObject | <p><i>SIF Object to which the SIFRefId relates.</i></p> <hr/> <p>When Role = Offender AND Relationship to School has a code of 1. report "StudentPersonal"</p> <p>When Role = Offender AND Relationship to School has a code of 5 or 6, report "StaffPersonal"</p> | M | <p>Behavior > Behavior Management > Add/Edit Event > Participant Detail > Role</p> <p>Behavior Management > Incident Management Editor > Events and participants > Event and Participant Details > Participant Details > Relationship to School</p> | |

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| 46 | OffenderList/ Offender/ Injury | <p><i>Identifies whether or not this specific offender was physically injured, and if so, identifies whether the injury was major or minor.</i></p> <p>https://ceds.ed.gov/element/000510</p> <hr/> <p>1. When the Offender has Injury = null or 1: a. Reports this element as null (<Injury/>) 2. When the Offender has Injury NOT = null or 1: a. Reports the Standard Code mapped to the selection in (Behavior Management > Incident Detail Information >Event > Participant Details > Injury)</p> | M | Behavior Management > Incident Management Editor > Events and participants > Event and Participant Details > Participant Details > Injury | behaviorRole.injury |
| 47 | OffenderList/ Offender/ ManifestationDetermination | Reports "No". | M | | |
| 48 | OffenderList/Offender/ ManifestationDetermination/ MeetingHeld | Reports "No". | M | | |
| 49 | OffenderList/ Offender/ ActionList (List) | <p><i>List of actions taken.</i></p> <hr/> <p>Reports when a Behavior Resolution exists.</p> | O | | |
| 50 | OffenderList/ Offender/ ActionList/ Action (List) | | OR | | |
| 51 | OffenderList/ Offender/ ActionList/ Action/ Code | <p><i>Specific action taken toward this offender</i></p> <p>https://ceds.ed.gov/element/000488</p> <hr/> <p>Reports an Action/ for each qualifying Resolution and Behavior Response associated with the participant with Role = Offender:</p> | M | | behaviorResType.name |

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| | | <ol style="list-style-type: none"> 1. Behavior Resolution Action: <ol style="list-style-type: none"> a. Each Behavior Resolution assigned to the offender that has a State Resolution Code (Mapping) NOT = null or "No State Resolution Code (Mapping)" <ol style="list-style-type: none"> i. Behavior > Admin > Resolution Types > State Resolution Code (Mapping) ii. Action/Code = Standard Code (Standard Code column) of the mapped code in State Resolution Code (Mapping) 2. Behavior Response Action: <ol style="list-style-type: none"> a. Each Behavior Response assigned to the offender that has Type = S: Seclusion <ol style="list-style-type: none"> i. Behavior > Admin > Response Types > Type ii. Action/Code = 13359 b. Each Behavior Response assigned to the offender that has Type = P: Physical Restraint <ol style="list-style-type: none"> i. Behavior > Admin > Response Types > Type ii. Action/Code = 13358 c. Each Behavior Response assigned to the offender that has Type = M: Mechanical Restraint <ol style="list-style-type: none"> i. Behavior > Admin > Response Types > Type ii. Action/Code = 13357 3. When offender does NOT have a qualifying Behavior Resolution or Behavior Response, reports a single ActionList/Action with Code = "03105" | | |
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| 52 | OffenderList/ Offender/ ActionList/ Action/ OtherCodeList (List) | <p>List of other codes or strings that crosswalk to or serve as translations of the Code element. If Code changes and OtherCode elements are supported, both Code and all associated OtherCode elements must be present.</p> <hr/> <p>Reports only when a Resolution Type is selected.</p> | O | Behavior > Behavior Management > Add Resolution | |
| 53 | OffenderList/ Offender/ ActionList/ Action/ OtherCodeList/ OtherCode @Codeset | <p>Describes the OtherCode element content as either a state/province code, a local code, other code, or text string.</p> <hr/> <p>***An active SPED record is one where the Start Date <= Date of Incident, and End Date is null or >= Date of Incident</p> <ol style="list-style-type: none"> 1. Reports "EXPNOTMODNOALT" when all of the following are true: <ol style="list-style-type: none"> a. The Offender's Behavior Resolution > Resolution Type is mapped to one of the following Standard Code values: <ol style="list-style-type: none"> i. 03087 ii. 03102 b. Behavior Resolution > Duration in School Days >= 365 c. AND the following are NOT true: <ol style="list-style-type: none"> i. The Offender has an active*** SPED record on (Student Info > Special Ed > General > State Reporting Editor) as of the the Behavior > Date of Incident ii. The Behavior Event Type > Weapon Type = a selection with Standard Code = Firearm, Handgun, Shotgun, Rifle, or OtherFireArm | MR | | behaviorResolutionType.code |

2. Reports "**EXPNOTMOD**" when all of the following are true:
 - a. The Offender's Behavior Resolution > Resolution Type is mapped to one of the following Standard Code values:
 - i. 03086
 - ii. 03101
 - b. Behavior Resolution > Duration in School Days >= 365
 - c. AND the following ARE true:
 - i. The Offender has an active*** SPED record on (Student Info > Special Ed > General > State Reporting Editor) as of the the Behavior > Date of Incident
 - ii. The Behavior Event Type > Weapon Type = a selection with Standard Code = Firearm, Handgun, Shotgun, Rifle, or OtherFireArm
3. Reports "**EXPMODALT**" when all of the following are true:
 - a. The Offender's Behavior Resolution > Resolution Type is mapped to one of the following Standard Code values:
 - i. 03086
 - ii. 03101
 - b. Reason For Shortened Suspension NOT = null
 - c. Behavior Resolution > Duration in School Days < 365
 - d. AND the following are NOT true:
 - i. The Offender has an active*** SPED record on (Student Info > Special Ed > General > State Reporting Editor) as of the the Behavior > Date of Incident
 - ii. The Behavior Event Type > Weapon Type = a selection with Standard Code = Firearm, Handgun, Shotgun, Rifle, or OtherFireArm

4. Reports "**EXPMOD**" when all of the following are true:
 - a. The Offender's Behavior Resolution > Resolution Type is mapped to one of the following Standard Code values:
 - i. 03086
 - ii. 03101
 - b. Reason For Shortened Suspension NOT = null
 - c. Behavior Resolution > Duration in School Days < 365
 - d. AND the following ARE true:
 - i. The Offender has an active*** SPED record on (Student Info > Special Ed > General > State Reporting Editor) as of the the Behavior > Date of Incident
 - ii. The Behavior Event Type > Weapon Type = a selection with Standard Code = Firearm, Handgun, Shotgun, Rifle, or OtherFireArm

5. Reports "**EXPMODNOALT**" when all of the following are true:
 - a. The Offender's Behavior Resolution > Resolution Type is mapped to one of the following Standard Code values:
 - i. 03087
 - ii. 03102
 - b. Reason For Shortened Suspension NOT = null
 - c. Behavior Resolution > Duration in School Days < 365
 - d. AND the following are NOT true:
 - i. The Offender has an active*** SPED record on (Student Info > Special Ed > General > State Reporting Editor) as of the the Behavior > Date of Incident
 - ii. The Behavior Event Type > Weapon Type = a selection with Standard Code = Firearm, Handgun, Shotgun, Rifle, or OtherFireArm
6. Reports "**EXPALT**" when all of the following are true:
 - a. The Offender's Behavior Resolution > Resolution Type is mapped to one of the following Standard Code values:
 - i. 03086
 - ii. 03101
 - b. Behavior Resolution > Duration in School Days >= 365
 - c. AND the following are NOT true:
 - i. The Offender has an active*** SPED record on (Student Info > Special Ed > General > State Reporting Editor) as of the the Behavior > Date of Incident
 - ii. The Behavior Event Type > Weapon Type = a selection with Standard Code = Firearm, Handgun, Shotgun, Rifle, or OtherFireArm

7. Reports "**REMOVEOTHERALT**" when all of the following are true:
 - a. The Offender's Behavior Resolution > Resolution Type is mapped to one of the following Standard Code values:
 - i. 03073
 - ii. 03074
 - iii. 03075
 - iv. 03158
 - b. AND the following are NOT true:
 - i. The Offender has an active*** SPED record on (Student Info > Special Ed > General > State Reporting Editor) as of the the Behavior > Date of Incident
 - ii. The Behavior Event Type > Weapon Type = a selection with Standard Code = Firearm, Handgun, Shotgun, Rifle, or OtherFireArm
8. Reports "**REMOVEOTHER**" when all of the following are true:
 - a. The Offender's Behavior Resolution > Resolution Type is mapped to one of the following Standard Code values:
 - i. 03073
 - ii. 03074
 - iii. 03075
 - iv. 03158
 - b. AND the following ARE true:
 - i. The Offender has an active*** SPED record on (Student Info > Special Ed > General > State Reporting Editor) as of the the Behavior > Date of Incident
 - ii. The Behavior Event Type > Weapon Type = a selection with Standard Code = Firearm, Handgun, Shotgun, Rifle, or OtherFireArm

9. Reports "**OTHERDISACTIONALT**" when all of the following are true:
 - a. The Offender's Behavior Resolution > Resolution Type is mapped to one of the following Standard Code values:
 - i. ANY NOT =
 1. 03072
 2. 03073
 3. 03074
 4. 03075
 5. 03086
 6. 03087
 7. 03105
 8. 03158
 9. 03102
 10. 03101
 - b. AND the following are NOT true:
 - i. The Offender has an active*** SPED record on (Student Info > Special Ed > General > State Reporting Editor) as of the the Behavior > Date of Incident
 - ii. The Behavior Event Type > Weapon Type = a selection with Standard Code = Firearm, Handgun, Shotgun, Rifle, or OtherFireArm

Staff Resolution - These report for both Resolutions and Responses, reports hierarchical (top to bottom), and should accompany a non-staff resolution or response (district setup):

1. Reports "**STAFFALLEG**" when all of the following are true:
 - a. The Offender **has a** Behavior Resolution > Resolution Type **that** is mapped to one of the following **VALUE** values:
 - i. STAFFALLEG
 2. Reports "**STAFFRESPON**" when all of the following are true:
 - a. The Offender **has a** Behavior Resolution > Resolution Type **that** is mapped to one of the following **VALUE** values:
 - i. STAFFRESPON
 3. Reports "**STAFFNOT**" when all of the following are true:
 - a. The Offender **has a** Behavior Resolution > Resolution Type **that** is mapped to one of the following **VALUE** values:
 - i. STAFFNOT
 4. Reports "**STAFFPEND**" when all of the following are true:
 - a. The Offender **has a** Behavior Resolution > Resolution Type **that** is mapped to one of the following **VALUE** values:
 - i. STAFFPEND
 5. Reports "**STAFFREASS**" when all of the following are true:
 - a. The Offender **has a** Behavior Resolution > Resolution Type **that** is mapped to one of the following **VALUE** values:
 - i. STAFFREASS
- **Otherwise, does not report the OtherCode.**

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| 54 | OffenderList/ Offender/ ActionList/ Action/ StartDate | <p><i>The date on which the disciplinary action begins</i></p> <hr/> <p>Reports from the Resolution Start Date. When Start Date is null, reports based on the current date.</p> | M | Behavior > Behavior Management > Add Resolution | behaviorResolution. timeStamp |
| 55 | OffenderList/ Offender/ ActionList/ Action/ EndDate | <p><i>The date through which the disciplinary action is in effect, inclusive.</i></p> <hr/> <p>Reports from the Resolution End Date. When End Date is null, reports based on the current date.</p> | M | Behavior > Behavior Management > Add Resolution | behaviorResolution. endTimeStamp |
| 56 | OffenderList/ Offender/ ActionList/ Action/ Duration | <p><i>Identifies the length, in school days, of the disciplinary action. Note: decimal places may be used for fractions of school days.</i></p> <hr/> <p>When Duration in School Days field is not null, reports the value entered. When null, reports from the Demerits field on the participant.</p> | M | Behavior > Behavior Management > Add Resolution | behaviorResolution. schoolDaysDuration, behaviorRole.demerits |
| 57 | OffenderList/ Offender/ ActionList/ Action/ ZeroTolerance | <p><i>Identifies whether or not this action taken against a student was imposed as a consequence of state or local zero tolerance policies.</i></p> <hr/> <p>Reports "No".</p> | M | | |

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| 58 | OffenderList/ Offender/ ActionList/ Action/ FullYearExpulsion | <p><i>Identifies whether or not the action involved an expulsion with or without services for a period of one full year (i.e., 365 days).</i></p> <hr/> <p>1. Reports "Yes" when the following are true: a. Action/Code (mapped Standard Code) is one of 03101, 03102, 03154, 03155, 03085, 03086, 03087 b. Duration element reports 365 or more days. 2. Otherwise, report "No".</p> | M | | |
| 59 | OffenderList/ Offender/ ActionList/ Action/ ShortenedExpulsion | <p><i>Identifies whether or not the action involved an expulsion with or without services that is shortened to a term of less than one year by the superintendent or chief administrator of a school district.</i></p> <hr/> <p>1. Report "Yes" when the following are true: a. Behavior Resolution>Reason for Shortened Suspension NOT = Null b. Duration element is < 365.00. 2. Otherwise, report "No".</p> | M | | |
| 60 | OffenderList/ Offender/ ActionList/ Action/ PoliceNotification | <p><i>Identifies whether or not the offender's action included notification of local law enforcement, regardless of whether official action was taken.</i></p> <hr/> <p>When Behavior Resolution Type includes "Law" and "enforce", OR behaviorResolutoin.lawEnforcement is not null, reports "Yes".</p> <p>Otherwise, reports "No"</p> | M | Behavior > Behavior Management > Add Resolution | <u>behaviorResType.name</u> and behaviorResolution.lawEnforcement. |

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| 61 | OffenderList/ Offender/ ActionList/ Action/ Arrest | <i>Identifies whether or not the offender was arrested.</i> <hr/> When behaviorEvent.arrest = checked, reports "Yes". Otherwise, reports "No". | M | Behavior > Behavior Management > Add Event/Participant | behaviorEvent.arrest |
| 62 | OffenderList/ Offender/ ActionList/ Action/ AlternativeEducation | <i>Identifies whether or not the offender was assigned to an Alternative Education facility.</i> <hr/> Reports "No". | M | | |
| 63 | OffenderList/ Offender/ WeaponTypeList (List) | <i>List of weapons involved in the incident used by the offender. If the incident involves weapons, the element must have a value</i> | C | | |

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| 64 | OffenderList/ Offender/ WeaponTypeList/ Weapon | <p><i>Identifies the type of weapon used by the offender during an incident.</i></p> <p>https://ceds.ed.gov/element/000557</p> <hr/> <p>Reports an instance of this element for each selection in the Weapon Type field on the behavior event FOR THE OFFENDER:</p> <ol style="list-style-type: none"> When the selection Standard Code NOT = KnifeLessTwoAndHalfInches or KnifeGreaterThreeInches: <ol style="list-style-type: none"> Reports the Standard Code mapped to the selection. When the selection Standard Code = KnifeLessTwoAndHalfInches: <ol style="list-style-type: none"> Reports "KnifeLessThanTwoPointFiveInches" When the selection Standard Code = KnifeGreaterThreeInches: <ol style="list-style-type: none"> Reports "KnifeGreaterThanThreeInches" | MR | Behavior > Behavior Management > Add Event/Participant | behaviorWeapon. weaponType |
| 65 | VictimList (<i>List</i>) | <p><i>List of victim(s) if the incident is directed toward specific persons or their property.</i></p> <hr/> <p>Similar as Offender List Elements</p> | C | | BehaviorIncident. incidentID, district. districtGUID, BehaviorRole.roleID |
| 66 | VictimList/ Victim (<i>List</i>) | <i>Information regarding the victim(s) in the incident.</i> | MR | | |
| 67 | VictimList/ Victim @Type | <p><i>Identifies the type of individual victimized in the incident.</i></p> <hr/> <p>Reports the Standard Code mapped to the selection in (Behavior Management > Incident Detail Information >Event > Participant Details > Relationship to School) for the Offender</p> | M | | |

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| 68 | VictimList/ Victim/ Name | <i>The name of the victim.</i> | O | | |
| 69 | VictimList/ Victim/ Name @Type | <i>Code that specifies what type of name this is. If unsure, use 04.</i> Reports "FullName" | M | | |
| 70 | VictimList/ Victim/ Name/ LastName | <i>The last name</i> The victim's Last Name. | M | Census > People > Identities | identity.lastName |
| 71 | VictimList/ Victim/ Name/ FirstName | <i>The first name</i> The offender's First Name. | M | Census > People > Identities | identity.firstName |
| 72 | VictimList/ Victim/ Name/ MiddleName | <i>The middle name or initial</i> The victim's Middle Name when exists. Otherwise, does not report this element. | O | Census > People > Identities | identity.middleName |
| 73 | VictimList/ Victim/ Name/ Suffix | <i>Generation of suffix like II, Jr., et</i> The victim's name Suffix when exists. Otherwise, does not report this element. | O | Census > People > Identities | identity.suffix |
| 74 | VictimList/ Victim/ Name/ PreferredName | <i>This is a name that the person prefers to be called by</i> The victim's Nickname when exists. Otherwise, does not report this element. | O | Census > People > Identities | identity.alias |
| 75 | VictimList/ Victim/ Name/ SortName | <i>This is the name to be used for sorting purposes</i> Last Name, First Name + Middle initial | O | Census > People > Identities | identity.LastName, identity.firstName, identity.middleName |

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| 76 | VictimList/ Victim/ Name/ FullName | <p><i>A free text field for the complete name</i></p> <hr/> <p>First Name + Middle Name + Last Name</p> | O | Census > People > Identities | identity.LastName, identity.firstName, identity.middleName |
| 77 | VictimList/ Victim/ SIF_RefId | <p><i>If the Victim Type attribute identifies the victim as a Student or Staff Member, then this element should contain the Id (GUID) of the student or staff to whom this information relates.</i></p> <hr/> <p>1. Report the SIF_RefId of the offender. a. When the victim is a staff member or non students (Relationship to School has code of 5 or 6), report the StaffPersonalRefId. b. Otherwise, report the StudentPersonalRefId.</p> | C | <p>Behavior > Behavior Management > Add/Edit Event > Participant Detail > Role</p> <p>Behavior Management > Incident Management Editor > Events and participants > Event and Participant Details > Participant Details > Relationship to School</p> | identity.personId |
| 78 | VictimList/ Victim/ @SIF_RefObject | <p><i>SIF Object to which the SIFRefId relates.</i></p> <hr/> <p>When Role = Victim AND Relationship to School has a code of 1. report "StudentPersonal"</p> <p>When Role = Victim AND Relationship to School has a code of 5 or 6, report "StaffPersonal"</p> | M | <p>Behavior > Behavior Management > Add/Edit Event > Participant Detail > Role</p> <p>Behavior Management > Incident Management Editor > Events and participants > Event and Participant Details > Participant Details > Relationship to School</p> | |

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| 79 | VictimList/ Victim/ Injury | <p><i>Identifies whether or not this specific offender was physically injured, and if so, identifies whether the injury was major or minor.</i></p> <p>https://ceds.ed.gov/element/000510</p> <hr/> <p>1. Reports the Standard Code mapped to the selection in (Behavior Management > Incident Detail Information >Event > Participant Details > Relationship to School) for the Victim</p> | M | Behavior Management > Incident Management Editor > Events and participants > Event and Participant Details > Participant Details > Injury | behaviorRole.injury |
| 80 | IncidentDescription | <p><i>A long text description of full details and a report of what occurred.</i></p> <hr/> <p>Reports the value entered in Context Description when not null. When the Context field is null, reports the value entered into the Description field.</p> | O | Behavior > Behavior Management > Add Event/Participant | behaviorIncident.contextDescription, behaviorIncident.description |
| 81 | IncidentActionList | <i>Optional. Does not Report</i> | | | |
| 82 | IncidentActionList/ IncidentAction | <i>Information regarding the action(s) taken in response to the incident.</i> | MR | | |
| 83 | IncidentActionList/ IncidentAction/StartDate | <i>The date on which the action begins.</i> | M | | |
| 84 | IncidentActionList/ IncidentAction/EndDate | <i>The date through which the action is in effect, inclusive.</i> | M | | |
| 85 | IncidentActionList/ IncidentAction/Duration | <i>Identifies the length, in school days, of the action. Note: decimal places may be used for fractions of school days.</i> | M | | |
| 86 | IncidentActionList/ IncidentAction/ZeroTolerance | <i>Identifies whether or not this action was imposed as a consequence of state or local zero tolerance policies.</i> | M | | |

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| 87 | SIF_ExtendedElements/ SIF_ExtendedElementName= “ReasonForShortenedSuspension” | <p><i>If the incident is related to firearms and the term of the suspension is reduced from one year to less than one year, provide the reason for shortening the suspension here.</i></p> <hr/> <p>1. Report the Code selected in <i>Behavior Management>Incident Management Editor>Events and Participants>Edit Resolution>Reason For Shortened Suspension</i>.</p> <p>2. When > 1 Behavior Resolution exists for the Event, where the Reason For Shortened Suspension = NOT Null, report the selected Code in the behavior Resolution with a non-Null Reason For Shortened Suspension with the highest Resolution ID.</p> | C | | |
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Considerations/Assumptions

Testing

Preconditions/Setup

| Requirement | Description | Testing Steps | Expected outcome | Testing Complete | Notes | Tester |
|-------------|-------------|---------------|------------------|------------------|-------|--------|
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| | | | | <input type="checkbox"/> Issue <input type="checkbox"/> Integration | | |
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QA Testing

SPA Links

[Attribute Updates](#)

[Activate Existing Tab](#)

[New Tab Creation](#)